



# Royal Hobart Bowling Club Inc.

ABN 64 210 614 438

Ellerslie Road, Battery Point, 7004

Telephone : 03 6223 7640

Email: [rhbc1891@gmail.com](mailto:rhbc1891@gmail.com)

[www.royalhobartbowls.com.au](http://www.royalhobartbowls.com.au)

## **RULES & CONDITIONS ETC FOR CLUB COMPETITIONS**

### **1. GENERAL CONDITIONS APPLYING TO ALL COMPETITIONS**

#### **(a) COMPETITIONS MANAGER**

The Competitions Manager is appointed each year by the General Committee.

The powers etc of the Competition Manager may be delegated to another member of the club on any specific day or days.

#### **(b) DEFAULT**

- **Competition matches must be played by the dates specified by the Competitions Manager.**
- **If a match has not been played by the date specified by the Competition Manager, both players or teams will be deemed to have lost by default unless the Competition Manager has been consulted before the specified date and has agreed to the match being played on a later date**
- **A player or team not present fifteen minutes after the time specified for the start of a match, on the day arranged or specified for play, shall lose by default. If neither player or team is present both will be deemed to have lost by default**

**(c) ARRANGEMENT of MATCHES**

- The skip or player whose name appears higher in the drawer is to contact his opponent and arrange for the match to be played.
- In arranging for matches to be played, retired members are to give preference to working members in the selection of dates and times.
- Competition matches are to be given priority over social matches.

**(d) UMPIRES**

The Competition Manager will arrange for the appointment of an umpire for such games as he may determine.

**(e) MARKERS**

- After the first round in any singles competition, the marker for each match will be one of the two losers of the games in the preceding round in which the players of the match participated (or the single loser if one of the players had a bye in that round). Where there are two losers, e.g. no bye in the preceding round, then the marker is to be mutually arranged between the two losers. However, the loser whose name appears higher in the draw is the one responsible for ensuring that a marker is available.
- In the event of a win by default or forfeit, the player losing by default or forfeit has the same responsibility for marking as if they had played and lost.

**(f) ROLL UP**

There will be a roll up before each match unless the players decide otherwise.

**(g) PRACTICE**

Players may practise up until the commencement of the match but not on the rink on which the game is to be played

**(h) DEAD ENDS**

In games of a specified number of ends then dead ends do not count.

**2. CLUB CHAMPIONSHIPS**

**(a) SINGLES - OPEN & 'B'**

Each match will be 25 shots up including the final.

Every player will play 4 bowls.

**(b) PAIRS – OPEN & 'B'**

Each Match will be 15 ends except for the final which shall be 18 ends.

Each player will play 4 bowls in the following order.

Leads – 2 bowls alternately

then

Skips – 2 bowls alternately

then

**(c) TRIPLES – OPEN**

Each Match will be 15 ends except for the final which shall be 21 ends.

Each player will play 2 bowls.

**(d) FOURS – OPEN**

Each match will be 15 ends except for the final which will be 18 ends.

Each player will play 2 bowls.

**3. FACY MEMORIAL HANDICAP**

Each match will be 25 shots up including the final.

This competition is open to members who have not won a singles competition at this or any other club.

Competitors will have a handicap score allotted in the draw and will commence scoring in all games from the handicap score allotted whether minus, scratch or plus.

#### 4. **CUTHBERT MEMORIAL HANDICAP**

Each match will be 25 shots up including the final.

Competitors will have a handicap score allotted in the draw and will commence scoring in all games from the handicap score allotted whether minus, scratch or plus.

**NB Members are not eligible to enter both the Cuthbert and Facy competitions.**

#### 5. **RICHARDSON CONSISTENCY TROPHY**

Each match will be 100 shots up including the final.

Competitors will have a handicap score allotted in the draw and will commence scoring in all games from the handicap score allotted whether minus, scratch or plus.

The order of play shall be that after the first end the player who had the nearest shot bowl shall play first and not the player with the highest score.

The method of scoring shall be that 10 points shall be scored at each end by the allotting of certain points to those bowls nearest the jack, irrespective of whose they are, as set out below.

Points shall be awarded as follows:

The bowl closest to the jack scores 4 points, the second closest 3 points, the third closest 2 points and the fourth closest 1 point.

When two bowls are equidistant from the jack, and one belongs to each player, their allotted points are added and the total divided between the players. If three bowls are equidistant and two belong to one player, then that player receives two-thirds of the total and so on.

The last end shall not be completed until all the bowls have been played and the total of 10 points allotted, after which the player with the highest aggregate shall be the winner.

In the event of a tie, an additional end (or ends) shall be played.

The number of points to be scored is 100.

The jack and bowls are alive as in pennant play.

If the jack is rolled into the ditch or out of bounds or shorter than 21 metres then the player loses 4 points.

If a bowl is rolled into the ditch or out of bounds then the player loses 4 points.

If a correctly delivered bowl rolls the jack into the ditch, whether or not the bowl also enters the ditch then there is no penalty.

**6. MAJOR / MINOR MATCHES**

**(a) PAIRS**

Each Match will be 15 ends including the final.

A team shall not include more than one 'A' grade player.

**(b) TRIPLES**

As determined each year by the Competitions Manager.

**(c) FOURS**

Each Match will be 15 ends including the final.

A team shall not include more than one 'A' grade player.